Reversing how to think about ambiguous figure reversals: Spontaneous alternating by uninformed observers

Stephen R. Mitroff¹, David M. Sobel², Alison Gopnik³

¹Center for Cognitive Neuroscience and Department of Psychological and Brain Sciences, Duke University.
²Department of Cognitive and Linguistic Sciences, Brown University.
³Department of Psychology, University of California at Berkeley.

Ambiguous figures are a special class of images that can give rise to multiple interpretations. Traditionally, switching between the possible interpretations of an ambiguous figure, or reversing one’s interpretation, has been attributed to either top-down or bottom-up processes (e.g., either attributed to having knowledge of the nature of the ambiguity or attributed to a form of neuronal fatigue). However, here we present evidence that is incompatible with both forms of explanations. Five- to nine-year old observers can reverse ambiguous figures when uninformed about the ambiguity, negating purely top-down explanations. Further, those children who make these ‘spontaneous’ reversals are more likely to succeed on a high-order theory of mind task, negating purely bottom-up explanations.

1 Introduction

Every view of our visual world gives rise to an infinite number of interpretations. Only through a series of inferential processes do we perceive a consistent and stable environment. These inferences occur so smoothly that they are rarely noticed. However, certain stimuli can create problems for the visual system and in so doing allow for a glimpse into the inferential processes. One such class of stimuli is ambiguous figures – single images that can give rise to multiple interpretations. For example, if you look at figure 1a, your percept should occasionally reverse – alternating between a ‘duck’ and a ‘rabbit’ (Jastrow, 1899). Traditionally there have been two competing theories of how one’s interpretation of an ambiguous figure reverses (for a recent review see Toppino & Long, 2005), but this issue remains, at best, ambiguous.

According to a satiation theory ambiguous figure reversals occur through a process analogous to neuronal fatigue when perceiving color afterimages (e.g. Köhler, 1940; Long & Toppino, 1981). If you stare at a green color patch, and then shift your gaze to a white patch, you will perceive red. The initial exposure to green fatigues the firing “green neurons” and when you shift to the white patch, the “red neurons,” which are not fatigued, dominate. Extending this analogy, perceiving a duck in figure 1a will eventually fatigue the neurons that represent the duck interpretation, giving way to the percept of a rabbit. Alternatively, a cognitive theory suggests that a reversal can occur only if a) an observer knows the figure is ambiguous, b) knows the two specific interpretations of the figure, and c) has the intent to reverse (e.g. Girgus, Rock, & Egatz, 1977; Rock & Mitchener, 1992; Rock, Gopnik, & Hall, 1994; Rock, Hall, & Davis, 1994). These competing theories map onto a ‘bottom-up’ versus ‘top-down’ debate and they can be pitted against one another experimentally – simply show observers an unfamiliar ambiguous figure without telling them of its ambiguity. Will they spontaneously perceive both interpretations? The satiation theory predicts that observers will spontaneously reverse between the possible percepts and the cognitive theory predicts they will not. Unfortunately, implementing this experiment has produced mixed results. When high-school students were shown ambiguous figures and told that they were reversible (but not informed of the possible alternatives), approximately one-half made a spontaneous reversal (Girgus et al, 1977). When college students were shown ambiguous figures and not informed in any way about the ambiguity, approximately one-third spontaneously reversed (Rock & Mitchener, 1992). These results are damning for both theories – reversing cannot be purely bottom-up if only a subset of observers spontaneously do so; reversing cannot be purely top-down if any observers spontaneously reverse. In light of these results, Rock and his colleagues suggested that those who spontan-

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eously reverse might not be naïve – any prior experience with such figures, combined with an intent (possibly born from the experimental setting) could lead to what would appear to be spontaneous reversals. They hypothesized that “some, perhaps all, of the few reversals that occurred under the uninformed condition resulted from prior knowledge about reversible figures” (Rock & Mitchener, 1992, p 44) and that if a “younger and therefore more naïve sample had been used, the percentage of spontaneous reversals would have been even lower” (Girgs et al., 1977, p.555).

In a test of this hypothesis, young children were shown ambiguous figures and not informed of the ambiguity (Rock, Gopnik, & Hall, 1994; Gopnik & Rosati, 2001). No 3- to 5-year-old observer spontaneously reversed, but once informed of the ambiguous nature and of the possible interpretations, a subset of children did perceive both interpretations of the figure. The ability to make such ‘informed’ reversals developed between the ages of 3 and 5, and correlated with success on a theory of mind task1, suggesting that the ability to reverse an ambiguous figure is related to specific cognitive abilities (Gopnik & Rosati, 2001). Although this confirms the assumption that younger observers would fail to spontaneously reverse, and suggests that cognitive abilities might play a role in the mechanisms that underlie reversals, it does not necessarily validate the cognitive theory of reversals. A large age range remains untested; it is possible that older children could spontaneously reverse an ambiguous figure. If older (yet still naïve) children are shown ambiguous figures and not informed in any way, will any spontaneously reverse?

In the current study, we presented five- to nine-year old observers with an ambiguous figure and examined their ability to produce spontaneous reversals. Theoretically, there is an important difference between perceiving two interpretations of an ambiguous figure when told of its ambiguity (i.e., making an informed reversal) and recognizing on one’s own that two interpretations exist (i.e., making a spontaneously reversal) – spontaneous reversals require a particular skepticism about one’s own percepts. Such skepticism might be related to ‘metacognitive’ abilities that develop over childhood – such as the knowledge about others’ mental states. To investigate this issue, in addition to the ambiguous figures task, we also presented the children with particular ‘metacognitive’ theory of mind tasks, in which they had to reason about what another thought about what they were thinking (e.g., Perner & Wimmer, 1985). In particular, success on this theory of mind task indicates that the child can move beyond recognizing that another person has representational capacities that differ from their own and can raise into question the validity of their own representations. A liberal interpretation would be that success indicates that the child could be skeptical of their own representations. A more conservative suggestion that we wish to articulate, however, is that finding a relationship between spontaneous reversals and metacognitive theory of mind abilities would suggest a role of higher order cognition in complex visual processing.

2 Methods

Each child participated in four tasks: Gopnik and Rosati’s (2001) ambiguous figure interview, Taylor’s (1988) representational change “doodle” theory of mind task, Perner and Wimmer’s (1985) metacognitive “ice cream” theory of mind task, and a Piagetian number conservation task, which was used as a measure of general cognitive abilities.

2.1 Participants

Thirty-seven children were recruited from two preschools and a YMCA after-school program in Berkeley, CA. Data were eliminated from three children; two due to previous experience with ambiguous figures and one due to a failure to pass a control question (see below). The remaining 34 children (18 male, 16 female) ranged in age from 61 to 107 months (Mean = 84 months).

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1Theory of mind tasks involve understanding how mental states relate to the world around us. The tasks used by Gopnik and Rosati (2001) involved representational change. Children were asked about their beliefs about the world (e.g., about the contents of a crayon box) and evidence was presented that differed from those beliefs (e.g., that there were candies in the crayon box). Children were asked what another person would think was in the box, and what they themselves had previously thought was in the box. The latter question in particular measures children’s ability to keep track of their own first-person phenomenology (Gopnik, 1993; Gopnik & Astington, 1988). Perceiving both interpretations of an ambiguous figure requires similar access to one’s own mental states.
2.2 Materials
We used two sets of line drawings for the ambiguous figure task – versions of the ‘duck/rabbit’ and of the ‘vase/faces’ figures. The figures were approximately 12 x 12 cm and drawn with black ink on white paper. Each set consisted of one ambiguous figure and two unambiguous pictures (see figure 1). For the droodle task we used a black line drawing of a sunflower, measuring approximately 15 x 23 cm, on standard white paper. A manila folder with a circle (diameter = 4 cm) cut out of it covered the drawing, leaving only the center of the sunflower visible; this center simply looked like angular lines. For the “ice cream” task, we created a model village on a wooden board approximately 30 x 53 cm. There was the ‘park’ in one corner, the ‘church’ in the opposite corner, and ‘Mary’s house’ halfway in between. The park was an area painted green with five small wooden trees, the church and Mary’s house were made of wood, the ice cream truck was a small metal toy, and ‘John’ and ‘Mary’ were wooden dolls approximately 2 cm tall. Twelve 2 cm washers were used for the number conservation task.

2.3 Procedure
Each child was tested individually. The four tasks were presented in a random order for each child. Testing sessions took approximately 15 minutes and were audio taped.

2.3.1 Ambiguous Figures
The child was shown one of the two ambiguous figures and received an interview similar to that of Gopnik and Rosati (2001). The child was asked to report what they saw immediately, after 15 seconds, and after 30 seconds. If they generated both interpretations, they were asked to point to specific parts (e.g., the rabbit’s ears and the duck’s bill). If they did not generate both interpretations, the experimenter used unambiguous versions of the figure (see figure 1b) to inform the child of the ambiguity and the alternative interpretations. Once the child was fully informed, the experimenter again displayed the ambiguous figure and asked what the child saw immediately, after 15 and after 30 seconds. If the child reported seeing both interpretations before being informed, they were coded as making a spontaneous reversal. If they only reported reversing after being informed, they were coded as making an informed reversal.

2.3.2 Ice Cream Task
For the ‘ice cream’ task, the experimenter introduced the child to the town model and identified the relevant components. The child was asked clarifying questions and was provided with feedback when needed. The experimenter then used the model and components to act out a story based on that of Perner and Wimmer (1985; see Appendix). The child was then asked test and control questions. One child failed the final control question and his data were eliminated from all analyses. Children were scored as passing if they correctly answered the test question (stating that John thinks that Mary is at the park; see Appendix) and justified this response using an explanation that appealed to mental states.

2.3.3 Droodle task
Each child received an interview similar to that of Taylor (1988). The experimenter placed a mostly-occluded picture with only a set of angular lines visible in front of the child and asked, ‘What do you think this is a picture of?’ After they responded, the experimenter uncovered the picture to reveal the drawing of a sunflower. With the picture fully exposed, the experimenter asked, “What is this really a picture of?” After the child had identified the flower, the experimenter re-covered the drawing and asked, “Do you remember what you thought this was a picture of before we uncovered it?” and “Let’s say that [classmate’s name] came in here now. What would [classmate’s name] think this was a picture of, if he could only see it all covered up like this?” The child was scored as passing if they stated that they did not know the picture was a flower before it was uncovered and that another child would also not know.

Figure 1. A) The ambiguous duck/rabbit figure used in the experiment. B) The unambiguous versions of the duck/rabbit figure used to teach the children the possible interpretations.
2.3.4 Number Conservation

The child was shown twelve washers placed in two evenly spaced lines of six each. The experimenter labeled the line closest to the child as “your line” and the line closest to him as “my line” and asked, “Does your line have more, less, or the same as my line?” The experimenter then spread out the washers in the child’s line such that they were further apart than the washers in the experimenter’s line and again asked, “Does your line have less, more, or the same as my line?” The ordering of the words ‘more,’ ‘less’ and ‘same’ was changed between children and between the two questions for the same child. The child was scored as passing if they stated there was the same number of washers for each question.

3 Results

Twelve of the 34 (35.3%) children spontaneously reversed the ambiguous figure (8 saw the vase/faces figure and 4 saw the duck/rabbit figure). Twenty of the remaining 22 children reversed the figure after they were informed of the ambiguity and 2 failed to make any reversal (see figure 2). Those who made a spontaneous reversal were more likely to pass the ice cream task (10 of 12) than those who did not (6 of 22; Fisher Exact Test: $p = .003$) and spontaneously reversing correlated with passing the ice cream task ($r^2 = .288, p < .001$). There was no significant correlation between children’s spontaneous reversals and age ($r^2 = .036, ns.$) or the number conservation task ($r^2 = .005, ns.$) and when these two factors were accounted for through a hierarchical regression, performance on the ice cream task continued to predict a significant amount of the variance in spontaneous reversals ($\Delta r^2 = .259, F(3, 30) = 4.19, p < .014$).

4 Discussion

Five- to nine-year old children can reverse ambiguous figures when uninformed and their ability to do so is linked to their developing theory of mind capabilities. These findings are problematic for both purely bottom-up and top-down theories of ambiguous figure reversals; the satiation theory, a purely bottom-up explanation, cannot account for two thirds of the observers failing to spontaneously reverse and the cognitive theory, a top-down explanation, cannot account for any observers spontaneously reversing. Only a hybrid model that incorporates both bottom-up and top-down contributions (e.g., Long & Toppino 2004) can account for these findings.

How are ambiguous figures perceived and reversed? To date this question remains unanswered (for a detailed review of this issue see Toppino & Long, 2005) but the current findings help narrow the realm of possibilities. While more research is needed before we can know unequivocally how ambiguous figures are reversed, here we offer one possible theory. First, to reverse an ambiguous figure, informed or otherwise, observers need to possess certain mental representational capacities. Without understanding that a single image can have multiple percepts, observers will perseverate on a single interpretation (as seen in young children). Second, to reverse a figure spontaneously, observers must possess additional

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2 All p-values are 2-tailed.

3 Although two observers’ data were removed due to prior experience with ambiguous figures, this result supports the claim that the remaining observers were in fact naïve. The correlation between spontaneous reversals and the ice cream task cannot be explained in terms of prior knowledge — there is no reason why the children who have these specific cognitive abilities would also be the children who have previously seen ambiguous figures (when age and general cognitive abilities are accounted for). Further, anecdotally, the children’s phenomenological experiences revealed that they were honestly surprised that a single figure could suddenly change percepts. The children showed amazement when they saw the other interpretation, whether they did so on their own or when informed.
capabilities, above and beyond understanding that a single image can have more than one percept. Without the ability to reason about multiple representations in a more complex, or ‘metacognitive’ manner, it is unlikely that observers will a) infer the ambiguity, b) infer the potential percepts, and then c) discover the bistability of ambiguous figures. Here we have shown a relationship between second order theory of mind and spontaneous reversals, yet this does not necessarily suggest that metacognitive theory of mind abilities are the cognitive ability needed for spontaneous reversals. This is especially relevant given that some of our observers failed the ice cream task yet nonetheless spontaneously reversed an ambiguous figure (two children). Second order theory of mind is likely one of a number of tasks representative of such higher-order representational capacities that may be required for spontaneous reversals.

Finally, given these hypothetical necessary requirements, spontaneous reversals can then occur with either additional top-down influences (e.g., intent) or additional bottom-up influences (e.g., happening to focus attention on certain parts or locations of the image). This final and critical element can explain why not all adults, who presumably have complex representational capabilities, spontaneously reverse ambiguous figures. This hypothesized theory is by no means proven by the current findings, but it offers a framework in which to further explore the nature of ambiguous figures.

5 Conclusions

The finding that young children can spontaneously reverse an ambiguous figure provides a much-needed piece to an unsolved puzzle. Whereas previously the very existence of spontaneous reversals was under debate, now discussions can focus on what ambiguous figures can tell us about visual perception and cognition (e.g., Long & Toppino, 2004; Toppino & Long, 2005). For example, ambiguous figures were recently used to explore whether autistic children’s social limitations stem from broader cognitive limitations (Sobel, Capps, & Gopnik, 2005). Here, we offer the first unequivocal evidence for spontaneous reversals and what will hopefully be the start of a deeper exploration into the connections between visual perception and higher order cognition.

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Appendix

The ‘ice cream’ task script and questions,
modeled after Perner and Wimmer (1985):

“While at the park, John and Mary notice the ice
cream man. Mary says she would like to buy an
ice cream but has left her money at home. ‘Don’t
worry,’ says the ice-cream man, ‘you can go home
and get your money. I’ll be here in the park all
day.’ ‘Oh good,’ Mary says. ‘I’m going home to
get my money and then I’ll come back.’ Mary
leaves for home.”

Clarifying question 1: “Where did the ice-cream
man tell Mary he would be all day?”

“A little after Mary leaves, the ice cream man
starts to leave. John sees this and asks the ice
cream man where he is going. The ice cream man
tells John, ‘there are no kids to buy my ice cream
at the park so I am going to the church.’ So off he
drives to the church. Along the way, he sees
Mary. He says to Mary, ‘Oh I am glad I saw you,
when you want ice cream later today, I will be at
the church.’”

Clarifying question 2: “Where did the ice-cream
man tell Mary he was going”?

Clarifying question 3: “Did John know that the
ice-cream man talked to Mary?”

“So Mary goes home and the ice cream man goes
to the church. Later that day, Mary feels like ice
cream and goes to get some at the church. A little
later, John goes to see if Mary is home. He knocks
on the door and Mary’s mother answers. John
asks, ‘Is Mary here?’ ‘No’ says her mother.
‘She’s gone to get ice cream.”

Test question: “Where does John think Mary has
gone to buy ice cream?”

Control question 1: “Where did Mary really go to
buy ice cream?”

Control question 2: “Where was the ice cream
man in the beginning?”